

A design process for a resident-oriented, sufficiency-based energy renovation approach for dwellings

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eccee 2021 Summer Study on energy efficiency, 7-11 June 2021

UHASSELT

KNOWLEDGE IN ACTION

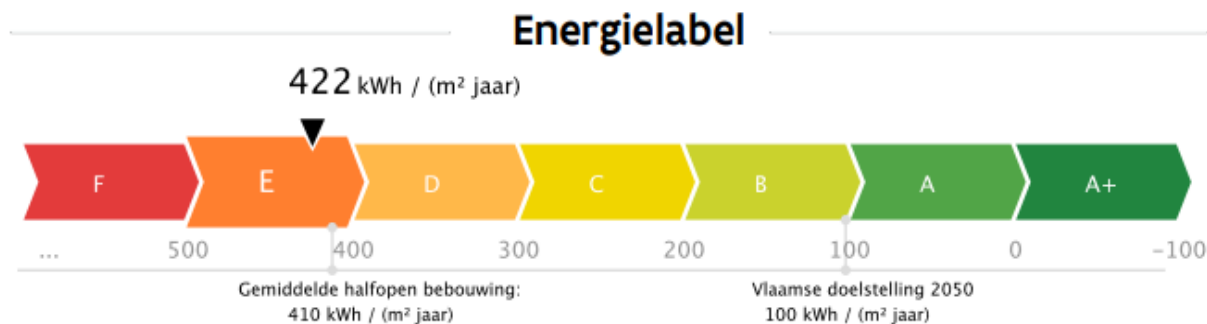
**FACULTEIT
ARCHITECTUUR EN KUNST**

Energy efficiency of buildings

- Energy efficiency (EE) is considered a key measure against climate change
- Definition of energy efficiency (EPBD)
= ratio of output of performance, service, good or energy to input of energy
e.g. energy service = heating a building → in an EE building, heating requires less energy input
Aim = more service for same input or less input for same service

Focus = energy input, not the energy service

e.g. Flemish Renovation Pact: all residential buildings <100kWh/m² by 2050



Energy efficiency of buildings

Focus = energy input, not the energy service

- 3 characteristics of EE jeopardize effective energy savings

- 1. Relative scale** (kWh/m² floor area):

Energy labels compare buildings on EE and neglect impact of building size on absolute consumption

- 2. Standardised norms for thermal comfort**

Acclimatisation systems are typically designed to provide thermal comfort in rooms as a whole, regardless of the effective space use

- 3. Abstraction of social context**

EE designs often overlook residents' actual and dynamic everyday behaviour
Designers expect residents to behave rationally and according to how the design is intended



Energy sufficiency

- Growing call to implement energy sufficiency (ES)
not to replace, but **to supplement energy efficiency**
- Focus = energy service
Energy sufficiency **rethinks quantity and/or quality of an energy service** in a way that a provided service is 'enough' whilst also avoiding 'too much' of a service

"Living comfortably within the limits" (ENOUGH)

Interested in more information on (energy) sufficiency?

Energy Sufficiency website (by eceee) <https://www.energysufficiency.org/>

New wiki-page <https://en.wikipedia.org/wiki/Eco-sufficiency>

Join the ENOUGH research network (contact network coordinator
edouard.toulouse@netcourrier.com)



3 types of energy sufficiency interventions

1. Reduction of quantity/quality of energy service
= **quantitative reduction in needs** or in the demand of energy to provide the needs
 - lower indoor temperatures
 - less space: smaller living area
2. Adjustment of quantity/quality of energy service
= **adjustment of the energy service to the actual needs** to avoid waste
 - smart radiator valves that adjust the heating to the occupation of space
 - flexible spaces on dwelling-level and on room-level
3. Substitution of quantity/quality of energy service
= **different transformation of basic needs** into energy needs
 - using a washing line instead of a cloth dryer
 - sharing spaces: more communal and less private spaces



Problem statement

- **Current energy policy:**

- New houses have to meet **energy efficiency standards**
- Energy labels for existing houses express energy performance as efficiency (consumption /m²), not sufficiency (overall consumption)
- Policy campaigns to convince home owners to renovate their house in an energy efficient way.

- **Current reality:**

- In **old, large, under-used dwellings**, residents already tend to adopt an **energy-sufficient attitude** because of high energy costs
 - Heating only some rooms
 - Migrating within the house along the seasons
 - Making large rooms smaller
- In old houses residents tend to **consume less energy than calculated** (prebound effect)
- **After typical EE renovation**, risk that residents are nudged to acclimatise the whole house because of lower energy costs (rebound effect)



Research focus

Considering the **high use of resources** (costs, materials) in EE renovation of large, under-used houses, is there **no alternative renovation approach** to reduce the actual energy consumption?

Research methodology

- Case study of 3 large, under-used houses
(residents eager to participate, struggling with the same questions)
- In depth study of dynamic residents' behaviour and comfort experiences throughout the seasons
 - Semi-structured interviews, guided tours, photographic journals
 - Coding and visualisation of residents' behaviour and experiences
 - Mapping (inter)actions, including energy sufficiency interventions by the resident
- How to design for energy sufficiency?
- How to support designers towards designing for energy sufficiency?



Residents' interaction with the dwelling in an energy-related context

BEHAVIOUR-RELATED FACTORS

Actions

- Actions on building components
 - Use of doors
 - Use of blinds
 - Use of windows
- Actions on heating installations
 - Use of thermostat (mobile or not)
 - Use of radiator valves
 - Use of electrical (mobile) devices
- Alternative actions
 - Migration
 - Use of textile (blankets, clothing)
 - Activities (cooking, showering)

Occupancy

- Duration
 - Long, short, medium
- Frequency
 - Often, not often, medium
- Rate
 - Number
- Mode
 - Active, passive
- Activity
 - Leisure, work, home-life, personal care

Type of comfort

- Functional comfort
 - Effortless in use: maintenance, access, circulation
 - Amount of space
 - Malfunction, presence, absence of product/service
 - Design of products/spaces
 - Flexibility in use
- Physical comfort
 - Visual
 - Thermal
 - Acoustic
 - Air quality
- Psychological comfort
 - Restfulness
 - Cosiness
 - Privacy and connectedness
 - Aesthetics
 - Openness

Level of comfort

- Negative
- Positive
- Neutral

Subjective comfort

- Perception
- Priorities
- Preferences



Residents' interaction with the dwelling in an energy-related context



ENVIRONMENT-RELATED FACTORS

Built factors


- Constructive elements
 - Floors
 - Elevations
 - Ceilings
 - Walls
- Infrastructure
 - Technical systems (HVAC, sanitary, other electrical appliances)
 - Structural (stairs, others)
 - Components (blinds, doors, windows)
- Materials
 - Wood, glass, carpet....
- Interior design objects
 - Vases, picture frames, candles...
- Furniture
 - Chairs, tables, bed....

Spatial factors

- Connection between spaces
 - Physical
 - Functional
 - Climatic
- Dimensions of spaces
 - Width
 - Length
 - Height

Natural factors

- Vegetation
 - Greenery
- Climatic
 - Warmth
 - Draughts
 - Humidity
 - Daylight



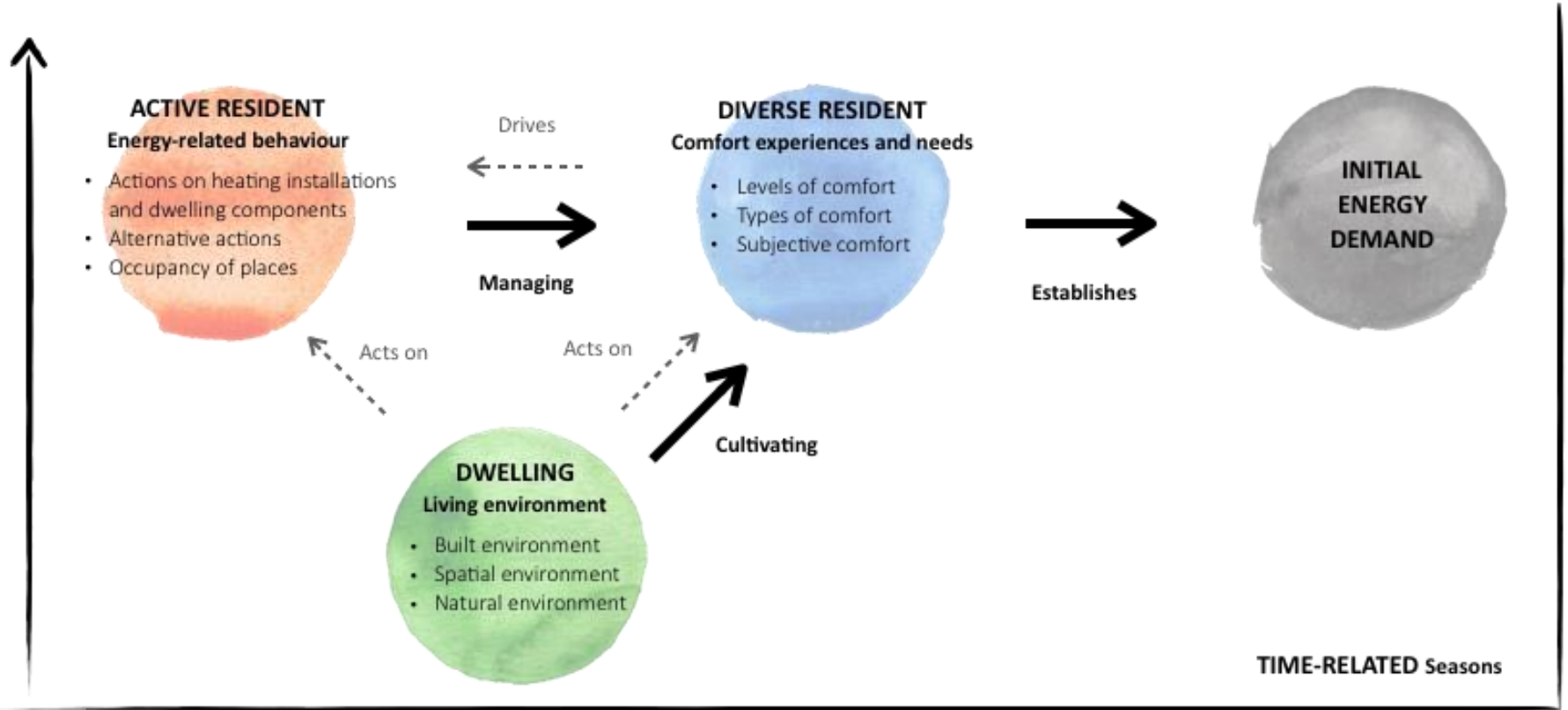
TIME-RELATED FACTORS

Periods

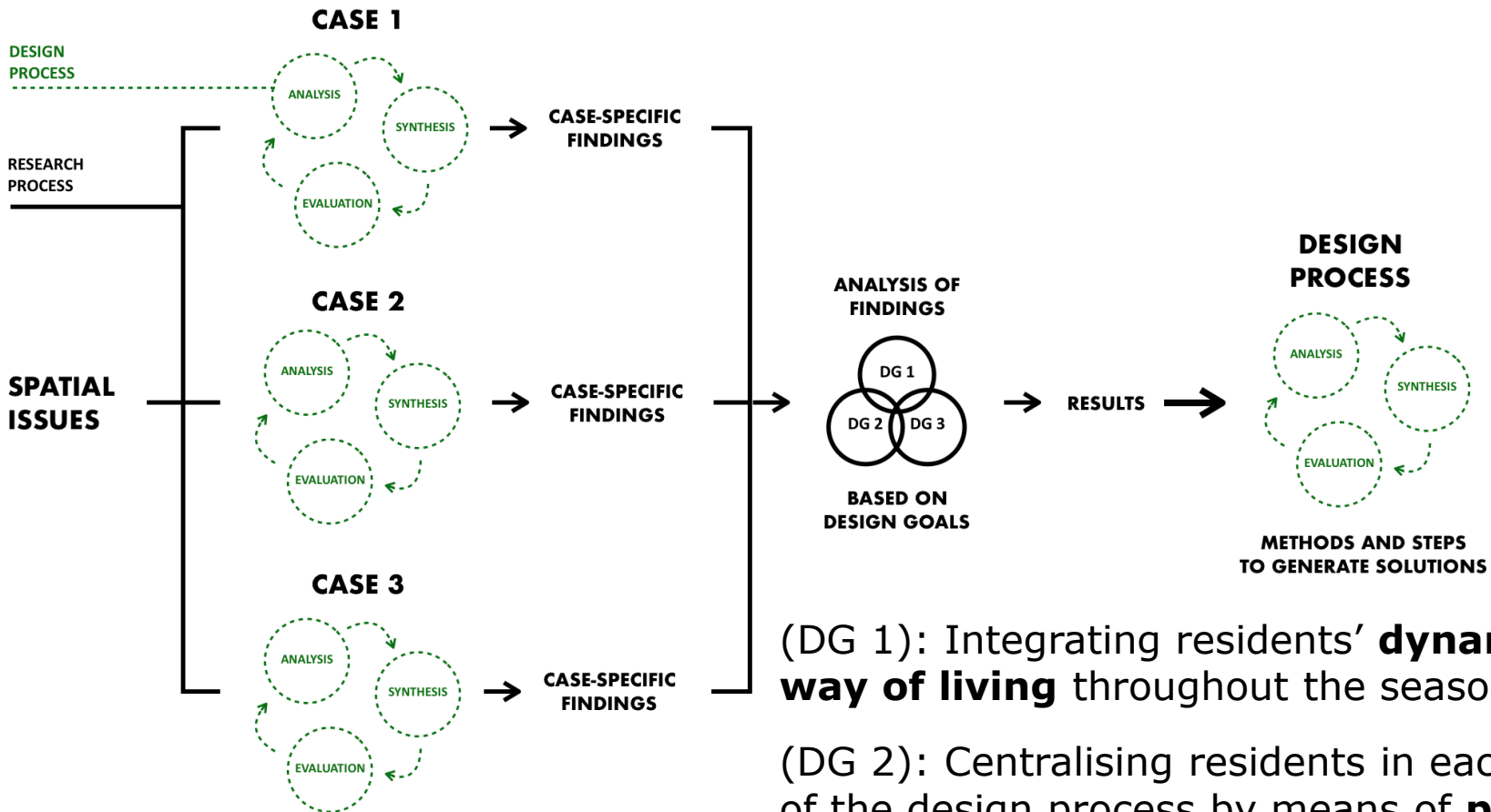
- Winter
 - Day (Morning, day, evening, night)
 - Week (Weekday, weekend)
- Spring
 - Day (Morning, day, evening, night)
 - Week (Weekday, weekend)
- Summer
 - Day (Morning, day, evening, night)
 - Week (Weekday, weekend)
- Autumn
 - Day (Morning, day, evening, night)
 - Week (Weekday, weekend)



Relation between residents and energy needs



Research by design exploration of ES renovation



(DG 1): Integrating residents' **dynamic way of living** throughout the seasons

(DG 2): Centralising residents in each phase of the design process by means of **place-making**

(DG 3): Increasing ES of spaces and stimulating a more ES way of living by means of the **three ES-interventions**

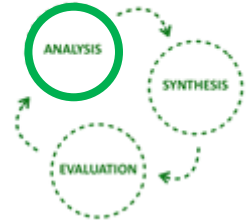


Designing for place-making and energy sufficiency

Places exist through the eye/experience of the resident.

Dwelling = collection of places and non-places

DESIGN
PROCESS



1. Analysis:

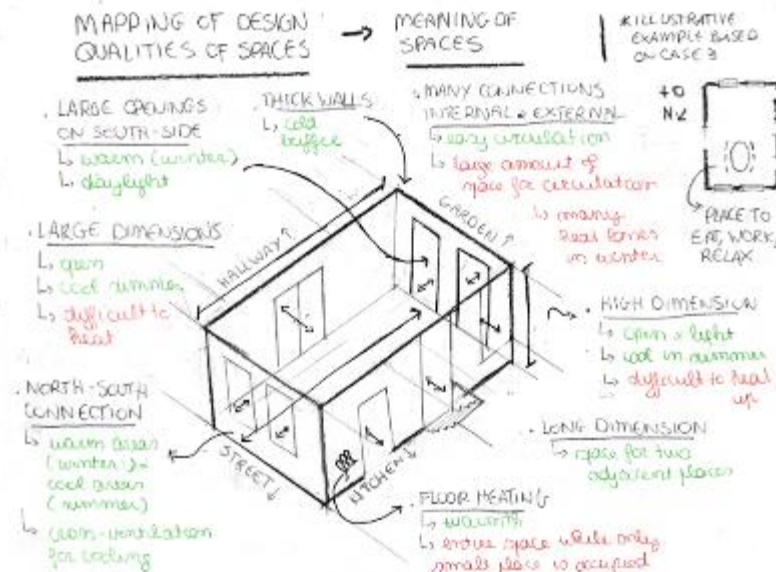
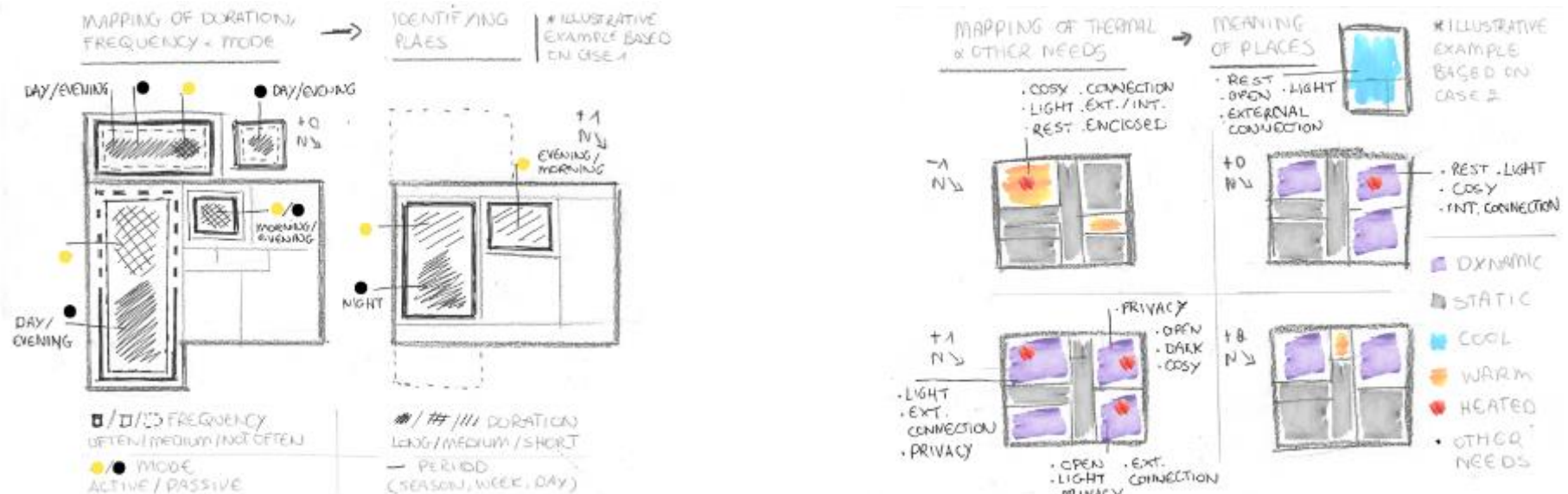
Identifying places and identifying opportunities for energy sufficiency

1. analysis of residents' behaviour, comfort experiences and interaction with dwelling
2. analysis of space

Via semi-structured **interviews** of the occupants + **2D- and 3D-mapping**



Designing for place-making and energy sufficiency



Designing for place-making and energy sufficiency

2. Synthesis:

1. Conceptual design - grouping of places

DESIGN PROCESS



GROUPING OF PLACES * MATRIX

* ILLUSTRATIVE EXAMPLE
BASED ON CASE 2

		PLACE TO...					
		WINTER SUMMER	COOK, EAT REST	REST & RELAX	WORK	SLEEP	WORK ...
REQUIRE- MENTS ↓ PROPERTIES ↓ REQUIRE- MENTS	REQUIREMENTS	THERMAL	WARM COOL	WARM COOL	WARM	WARM COOL	WARM COOL
	FREQUENCY	OFTEN	OFTEN NOT OFTEN	OFTEN	OFTEN	OFTEN	MEDIUM
	DURATION	LONG	MEDIUM	LONG	LONG	LONG	MEDIUM
	PERIOD	MORNING, EVENING, DAY	EVENING	DAY, EVENING	NIGHT, EVENING	EVENING	
REQUIREMENTS	OTHER TYPES	EXTERNAL CONNECTION LIGHT ENCLOSED	LIGHT INTERNAL CONNECTION	LIGHT EXTERNAL CONNECTION INTERNAL SEPARATION	INTERNAL SEPARATION OPEN DARK	LIGHT EXTERNAL CONNECTION INTERNAL SEPARATION	
		SOCIAL PLACES			PERSONAL PLACES		

(FOR INSTANCE)

GROUP ACCORDING TO 'PERIOD'

GROUP A

PLACE TO: COOK, EAT, REST



PLACE TO: WORK



GROUP B

PLACE TO: REST



PLACE TO: WORK

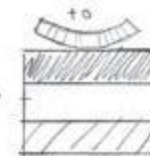


PLACE TO: SLEEP



OR ACCORDING TO
DURATION/FREQUENCY/
THERMAL/OTHER TYPES

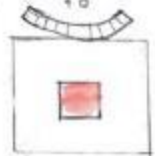
GROUP FOLLOWING
ORGANISATIONAL
PRINCIPLES:



LINEAR +
PERIOD



DECENTRAL +
LIGHT



CENTRAL +
WARM



CLUSTER +
FREQUENCY



Designing for place-making and energy sufficiency

2. Synthesis:

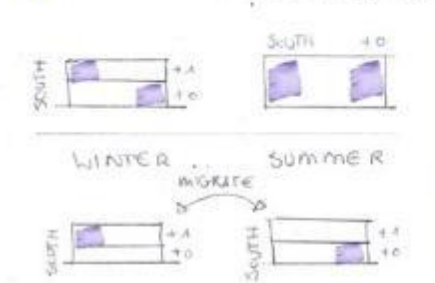
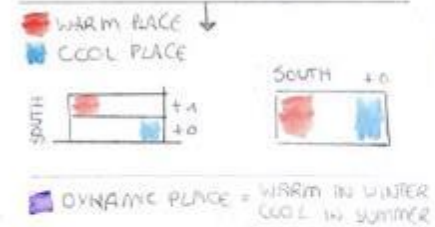
2. Preliminary design – zoning places

DESIGN PROCESS

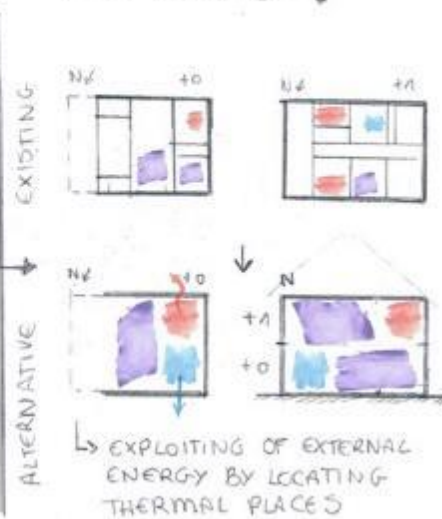


LINEAR ZONING

↳ STRATIFIED & ORIENTED } WARM, COOL & DYNAMIC PLACES



* ILLUSTRATIVE EXAMPLE BASED ON CASE 3

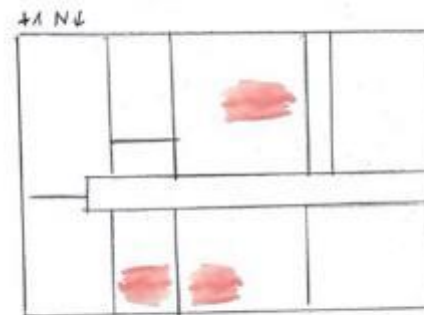


(DE) CENTRALISED ZONING

↳ HEARTH OF A PLACE } WARM PLACES | * ILLUSTRATIVE EXAMPLE BASED ON CASE 3

• DECENTRALISING 'WARM' PLACES

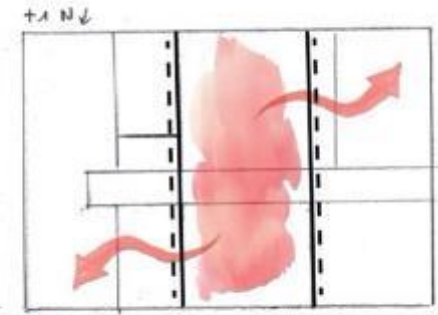
↳ EXISTING SITUATION



■ OCCUPIED, WARM PLACES

• CENTRALISING 'WARM' PLACES

↳ ALTERNATIVE SITUATION



■ OCCUPIED, WARM PLACES

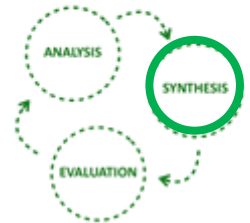


Designing for place-making and energy sufficiency

2. Synthesis:

2. Preliminary design – linking spaces

DESIGN PROCESS



LINKING SPACES

INTERLOCKING



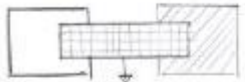
SPACE WITHIN SPACE



ADJACENT SPACE

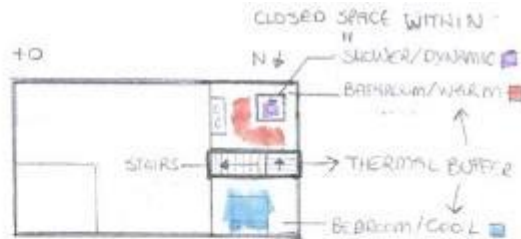


COMMON SPACE

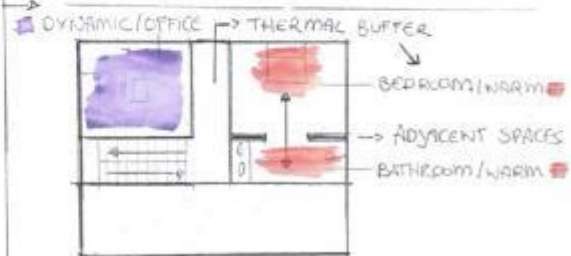


BUFFER

* DERIVED FROM CHING, 2014



* ILLUSTRATIVE EXAMPLE
BASED ON CASE 3

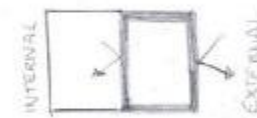


* ILLUSTRATIVE EXAMPLE
BASED ON CASE 1

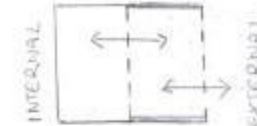
LINKING SPACES

* ILLUSTRATIVE EXAMPLE BASED ON CASE 1

CLOSED LINK



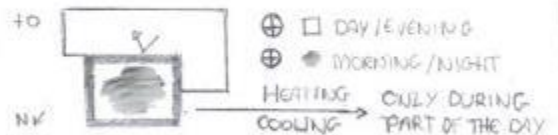
OPEN LINK



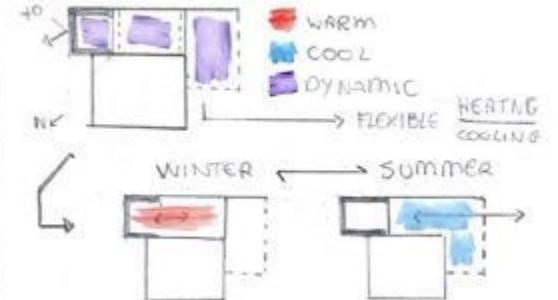
FLEXIBLE LINK



→ LINKING OF PERIOD OF OCCUPANCY



→ LINKING OF THERMAL EXPERIENCES



Designing for place-making and energy sufficiency

2. Synthesis:

3. Detailed design – creating dynamic spaces

DESIGN PROCESS



DYNAMIC SPACES □ ○ :: * ILLUSTRATIVE EXAMPLES BASED ON CASE 1/2/3

FLEXIBLE SPACES

COMPARTEMENTALISATION



OPEN → CLOSED

COOL/WARM THERMAL EXPERIENCES



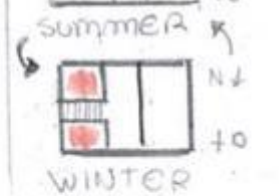
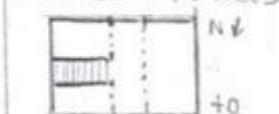
OPEN → CLOSED

PARTLY/FULLY OCCUPIED

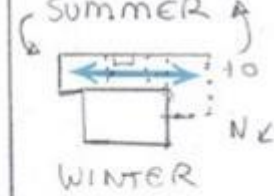
* CASE 3 LARGE LIVING SPACE



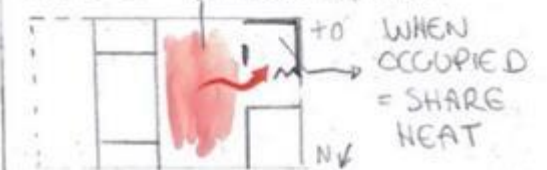
* CASE 2 1 SPACE → 4 SPACES



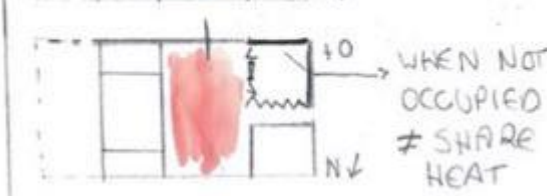
* CASE 1



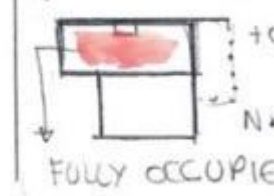
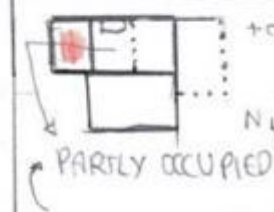
* CASE 3 FLOOR HEATING



WHEN OCCUPIED = SHARE HEAT



WHEN NOT OCCUPIED ≠ SHARE HEAT



Designing for place-making and energy sufficiency

3. Evaluation = qualitative

Based upon 2 design criteria and 2 boundary conditions

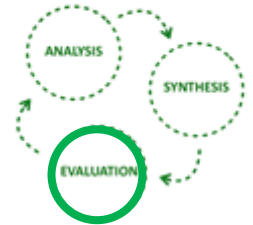
Design criterion 1: The design intervention limits the energy demand compared to the existing situation and/or a design based on an object-centred approach

1. Does the design intervention lead to heating/cooling of a smaller space (volume)?
2. Does the design intervention lead to heating/cooling a space less often?

Design criterion 2: The design intervention limits the use of active HVAC-installations compared to the existing situation and/or a design based on an object-centred approach

1. Does the design intervention cultivate a warm/cool thermal experience by harvesting internal/external passive energy flows?
2. Does the design intervention cultivate a warm/cool thermal experience by limiting actively gained energy flows?

DESIGN
PROCESS



Designing for place-making and energy sufficiency

3. Evaluation = qualitative

Based upon 2 design criteria and 2 boundary conditions

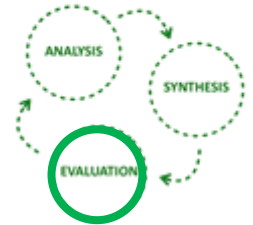
Boundary condition 1: The design intervention avoids thermal discomfort and possible other types of discomfort

Does the design intervention cultivate a (thermal) experience of comfort that aligns with the residents' individual needs in that place in summer as well as in winter?

Boundary condition 2: The design intervention avoids inducing inefficient behaviour that counteracts the increased sufficiency.

Does the design intervention avoid stimulating energy-related actions that bring forth unneeded energy losses and/or gains?

DESIGN
PROCESS



Conclusions

Different concepts

energy efficiency



energy sufficiency



product



process & practice

energy efficient house



energy sufficient dwelling (=act)

Different design approach

object-centered



resident-oriented

apply list of EE measures

place-making (= identifying
existing places and creating new ones)

Place-making = starting point for design oriented to the resident.
ES by making *places* comfortable instead of rooms and buildings



Object-centered design versus resident-oriented design

- Architects are trained in object-centered design
 - Design the building as a whole
 - Optimisation of building skin and building systems for energy efficiency
- Strong need for design supportive instruments to switch to resident-oriented design
 - Place-making = designing, starting from the meaning of places;
 - Meaning of places are always related to resident
 - Design enabling a dynamic way of living throughout the seasons
 - Development of design tools to get to know the places
 - Climate-responsive design
 - Building with adaptive ability
 - User-centered design / placemaking



Questions?

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